

Wesley Chandler

<http://www.wesleychandler.com>

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Objective

To learn, to help, and to be a worthy asset to the company.

Experience

Sony Pictures Imageworks (2010 - Present) Character Animator

- Animating on the feature film "The Smurfs".

Nerd Corps Entertainment (2008 - 2010) Senior Animator

- Worked on a new development project to pitch to potential clients, side projects for promotional use, as well as game cinematic for Activision.
- Taught animation and pipeline to new animators.
- Created simple scripts, cycles, and clips for use throughout production.
- Responsible for all animation and camera work within assigned shots.
- New Series in Development
- Sub Terrainea Series
- Hot Wheels: Battle Force 5 Series
- League of Super Evil Series
- Storm Hawks Series

"Golf Swing Wizard" Educational Video (2009) CG Artist

- Responsible for all visual and audio elements.
- Animated, Rigged, Lighted, Composited, all elements.
- Worked with my wife to create a 45 minute educational video

"Poe: Last Days of the Raven" Full-length Film (2008) FX Animator

- Worked with visual effects artists to composite 2 animated shots for this upcoming film.

"My Inventions" Short Film (2007) Animator

- Completed the intro for the film directed by Robert Holbrooks

Skills (In Order)

- Animation
- Photography
- Rigging
- Modeling
- Compositing
- Lighting/Rendering
- Particles

Software

- Maya
- SoftImage XSI
- After Effects
- Premiere Pro
- Photoshop

Achievements

'Skills Canada' Canadian Nationals (2006)

1st Place in Regional's, Provincial's, and National's.

Full Tuition Scholarship (2006)

Full Tuition Scholarship for the Art Institute of Vancouver.

Awards for Computer Animation (2003 – 2006)

Best animation in class for 3 years in a row.

First Class Honour Stoll (2006)

Recognition for academic achievement of over 86% in Secondary School.

Education

Art Institute of Vancouver Burnaby, BC (2008)

Dean's List Award with a 3.6 grade point average.

References

Available upon request.